



## **ENHANCED ARBITRARY TOPOLOGY GENERALIZATION AND IDENTITY-BASED BROADCAST ENCRYPTION SCHEME**

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**ABSTRACT-** Broadcast encryption helps a sender to securely distribute messages to a dynamically changing set of users over an uncertainty channel. The broadcast encryption scheme needs a trusted party to distribute decoded keys. Group key agreement (GKA) protocols set up a group of members to negotiate a common encryption key via open networks so that only the group members can decrypt the texts and the contributory broadcast encryption (Con BE) can enable the sender to send message to particular member of the group but, it do not offer a fully trusted third-party to set up the system and Existing GKA protocols does not handle sender/member changes effectively. We proposed Arbitrary Topology Generalization and Identity-based Broadcast Encryption (ATIBE) scheme. The scheme holds a Private Key Generator (PKG). The PKG generates private keys from users' identities by using a master secret key (MSK). The PKG also strengthen the public broadcast encryption key and distributes information of decryption keys to users. This scheme allows avoiding the neighbors' communication problems, efficient encryption/decryption and only one round is requires setting up the public group. In addition to this proxy re-encryption scheme is used to improve the security level. This proposed scheme establishes secure Broadcast channels and provides a secure numerous emerging distributed computation applications.

**Keywords-** [Group Key Agreement, Contributory Broadcast Encryption, Identity Based Broadcast Encryption, Private Key Generator, Master Secret Key, and Proxy Re-Encryption.]

### **1. INTRODUCTION**

Broadcast encryption is mainly based on cryptography method and it forwarded the encrypted data over a broadcasting channel. It is mainly focused on secret sharing technique by using private keys. Broadcast encryption manages a large set of receivers at a time and but only the selected receivers can decrypt the

sender's message. A broadcaster encrypts broadcast messages and transports them to a set of 'n' users who are listening on a broadcast channel. Each n user uses his/her private key to decrypt the broadcast messages at the same time. Broadcast encryption has spacious applications such as digital rights management, pay TV, satellite radio

communication, video conference, and wireless sensor network. Generally, the broadcast encryption schemes' broadcaster first chooses a set of  $n$  users who will be able to decrypt broadcast messages as recognized users' set and encrypts a computed secret broadcast key  $PK$  into the header as a part of cipher text  $c$ . Then it uses the secret key  $PK$  to encrypt broadcast messages in a symmetric encryption way as the other part of cipher text. The arbitrary topology generalization and Identity-Based Broadcast Encryption provide more secure encryption and decryption of the messages. The Identity-Based Broadcast Encryption (IBE) is fully secure because each receiver has its own unique ID.

### A. Related Works

Many works have been done under broadcast encryptions schemes some of them are; M. Abdalla, Chevalier, M. Manulis and D. Pointcheval, [1] propose the GKE +P & GKE+S Protocol from modifies PDHKE and provides different session Key. This scheme efficient and compare the performance of both Protocol by using Gap Diffie – Hellman assumption. It is Not secure as compared to mBD+P. A. B. Lewko, A. Sahai, B. Waters [2] proposed the adaptive security under the d-BDH, decisional linear assumption & Attribute Broadcast Encryption (ABE). Selectively secure in standard model under new non-interactive assumption. The efficiency of ABE scheme decreases considerably with the use of large construction. Z. Liu, J. Ma, Q. Pei, L. Pang and Y. Park [3], this scheme adopt three different attack models provide. These models have the viable trade off between security and resource assumption for smart sensor networks. It always monitors network traffic and helps to form large-scale tiny networks. It doesn't use in random graph processes. D. H. Phan, D. Pointcheval and M. Strefler [4] this scheme uses a tuple of five algorithms or

protocols DBE (set up, key gen, join, encap, decap). This scheme required the interaction between all the users each time if a new user wants to join. It can't handle sender / member changes efficiently and it always needs interaction with all the users it delayed the process. S. Jarecki, J. Kim and G. Tsudik [5], proposed a novel-2 round group key agreement protocol and it secure under the decisional square DH assumption. The extended robust GKA and DH helps to avoid the attack by the inside malware. It only works in the single hop or unidirectional links. M. Scott [6], proposed attribute based broadcast encryption and it use type1 & type2 elliptic curves. It is most efficient but, we can add more secure protocols into it. Ruxandra F. OLIMID [7], develop a trusted key generation center that avoids normal attacks in GKT called replay and it provides different protocols. It provides more security, secret sharing, and DOS is impossible. There is no security proof for the secure GKT protocols. Akhil Kaushik [8] uses an Extended Daffier – Hellman Algorithm (XDHA) and random number generation of the image. The main disadvantages are discrete logarithm and man-in-middle attacks.

Jintai Ding, Xiaodong Lin [9], proposed a ring lattice based key exchange with learning with errors (RLWE) and Diffie – Hellman algorithm is used. It is robust and occurs small errors but, it doesn't support the non-commutative rings. Dr. M.Newlin Rajkumar, Ancy George, Brighty Batley C [10], proposed the Attribute Key Generation Algorithm and designs an MA- ABE scheme that helps to compare sizes. It develops efficient multi-authority attributes based encryption system. It is not efficient and non existences of attribute revocation mechanism. D. Boneh, C. Gentry, S. Gorbunov, [11] construct the ABE for arithmetic short keys and use point-to-point algorithm. Build FKHE from LWE. Multiple gates can handle at a time, more secure and

efficient. It is a circuitry system so could not apply in a wireless system. David Adrian, Karthikeyan Bhargavan [12] using an Export Grade Diffie – Hellman Algorithm or SSH & IPsec. It attacks the TCS and uses VPN decryption method. It is widely understood by system builders, key exchange is few and widely shared into the groups. XDHA is more advantageous than EG- DH and less secure.

Ankush V. Ajmire, Prof. Avinash P. Wadhe [13] proposed to contribute broadcast encryption that uses elliptic curve cryptography. It is used for group communication and shared documents in secure and indented users. The main disadvantages are small key sizes and difficult to justify and unlink / single hop is used. Qianhong Wu [16] proposed the contributory broadcast encryption (ConBE) can enable the sender to send a message to a particular member of the group. ConBE scheme with short cipher text proved the fully collusion – resistant under the decision -Bilinear Diffie-Hellman Exponentiation (BDHE) assumption in the standard model that can aggregate BE scheme. This scheme is only applicable for single hop so that Arbitrary Topology Generalization is used, by using this technique more than one hop can connect, provide security and also decreases the delay.

## B. Contributions

Arbitrary topology generalization and identity-based broadcast encryption scheme are presented with the extended proxy re-encryption which provides more security proofs. The main contributions are given below First, model the network the network and the Private Key Generator (PKG) is acting as a base node. The encryption and decryption depend on the private parameter, identities and Master Secret Key (MSK) generated by the Private Key Generator (PKG). In second the keys are exchanged, this encrypted key is used for data transmission. Third, extended proxy

re-encryption scheme includes to providing for collusion resistant. Mainly proxy re-encryption is used for secure the file system and Outsourced Filtering of Encrypted Spam [17]. Conduct the performance analysis and the results validation for verifying the practicality in the scheme.

## C. Potential Applications

Identity-Based Broadcast Encryption (IBE) scheme is very advantageous when huge potential receivers are used but the size of maximum receiver set is rather small and the receiver set do not change easily. The Identity-Based Broadcast Encryption is the major building block in broadcasting and there are any other protocols to alternate its properties. Arbitrary topology generalization provides multi-hop or bidirectional link connection. It is collusion resistant and avoids the neighboring communication problems.

## D. Paper organizations

The Section II describes the Modeling Arbitrary Topology Generalization and Identity-Based Broadcast Encryption. Proposed identity-based broadcast encryption and proxy re- encryption is explained in Section III. Analyze the Simulation Result in Section IV. Finally, the Conclusion and Future Work is in Section V.

## 2. MODELING ARBITRARY TOPOLOGY GENERALIZATION AND IDENTITY-BASED BROADCAST ENCRYPTION (ATG-IBE)

The scheme involves a Private Key Generator (PKG). The PKG generates private keys from users' identities by using a master secret key MSK. The PKG also sets up the public broadcast encryption key and distributes information of decryption keys to users. Suppose that the system users are  $U =$

$\{U_1, U_2, \dots, U_n\}$  where  $n > 1$  and  $n \in \mathbb{N}$ . Each user  $U_i$  has a corresponding identity  $ID_i$ . This scheme consists of a tuple of algorithms such as ParaGen, Extract, Setup, Encrypt, Proxy re-encryption and Decrypt described as follows:

- ParaGen ( $\kappa, n$ ). This algorithm takes as input the security parameter  $\kappa$  and  $n$  the total number of the system users and outputs a master secret key MSK and a tuple of system parameters  $\sigma$ . The MSK is kept secret by the PKG.

- Extract (MSK,  $ID_i$ ). This algorithm is run by the PKG. It takes as input the master secret key MSK and a user  $U_i$ 's identity  $ID_i$ , and outputs the user  $U_i$ 's private key  $s_i$ .

- Setup (MSK,  $\sigma, U$ ). This algorithm is run by the PKG. It takes as input the master secret key MSK, the system parameters  $\sigma$  and  $U = \{U_1, U_2, \dots, U_n\}$ , and outputs the decryption key  $dk_i$  for each user  $U_i \in U$  ( $1 \leq i \leq n$ ).

- Encrypt ( $\kappa, R, PK, M$ ). This algorithm is run by a sender who knows the public encryption key. It takes as input the system parameters  $\sigma$ , a set of receivers  $R = \{1, \dots, n\}$ , the public encryption key PK and the plain message M to be encrypted, and outputs a cipher text  $c$ . Then the sender broadcasts  $(c, R)$  to the system users.

- Proxy re-encryption (Pr (pk, sk)). The proxy re-encryption captures B's security, even when the proxy (with knowledge of every re-encryption keys) and a group of adverse users (with knowledge of their own secret keys) plot against B and provided that B never delegated decryption rights to any adverted user. 'pk is private key and sk is secret key [17].

- Decrypt ( $\kappa, R, U_j, dk_j, s_j, c$ ). This algorithm takes as input the system parameters  $\sigma$ , the receiver set R, a receiver  $U_j$  ( $j \in R$ ),  $U_j$ 's decryption key  $dk_j$ , the private key  $s_j$  and the cipher text  $c$ . It then outputs the original plain message M.

### A. Formation of network

Numbers of nodes are deployed in

network animator with an area 1500 x 1500 with the parameters such as transmission range, frequency, antenna type, routing protocol and security schemes. The source and destination nodes are declared. The route between source and destination is calculated.

### B. Private Key generator (PKG)

Private Key Generator is an entity it outputs the corresponding private key for several numbers of users. The system users are  $U = \{U_1, U_2, \dots, U_n\}$  where  $n > 1$  and  $n \in \mathbb{N}$ . Each user  $U_i$  has a corresponding identity  $ID_i$ . This algorithm takes as input the security parameter  $\kappa$  and  $n$  the total number of the system users and outputs a master secret key MSK and a tuple of system parameters  $\sigma$ . The MSK is kept secret by the PKG. It takes as input the master secret key MSK and a user  $U_i$ 's identity  $ID_i$ , and outputs the user  $U_i$ 's private key  $s_i$ .

### C. Key exchange

Key exchange module allows two parties that have no prior knowledge of each other to jointly establish a shared secret key over an uncertainty channel. This key can be used to encrypt subsequent communications using a symmetric key cipher. This key will be distributed to users by a private key generator.

### D. Data transmission

The sender will transmit the data packets to the receiver using encryption process. Encryption is the process of encoding messages or information and this method is used for reading the content only by the authorized parties. Encryption does not of itself prevent interference, but it denies the message content to the interceptor. In an encryption scheme, the particular communication information or messages are referred to as plaintext and it is encrypted using an arbitrary topology generalization and identity-based broadcast encryption scheme.

Then generating cipher text that can only be read if it is decrypted. The receiver will decrypt the message using that secret key.

### E. Proxy re-encryption

A proxy re-encryption is mainly used when one party wants to reveal the contents of messages sent to the second party and encrypted by using his public key to a third party, without revealing his private key of the first party. A weaker re-encryption scheme is one in which the proxy possessed both party's keys simultaneously. Since the main goal of proxy re-encryption schemes is to avoid revealing either of the keys or the underlying plaintext to the proxy and this method is not ideal. Two functions are Delegation which allows a message recipient (key holder) to generate a re-encryption key based on the secret key and the key of the authorized user. This re-encryption key is used over the proxy as input to the re-encryption function and which is executed by the proxy to translate cipher texts to the authorized user's key. And the second function is Transitive proxy re-encryption schemes that allow for a cipher text to re-encrypt an unlimited number of times.

### F. Performance evaluation

**Throughput:** It measures the total rate of data sent over the network, including the rate of data sent from CHs to the sink and the rate of data sent from the nodes to their CHs.

**Packet Drop Ratio:** It measures the robustness of protocol and is calculated by dividing the total number of dropped packets by the total number of transmitted packets.

**Delay:** The delay of a network specifies how long it takes for a bit of data to travel across the network from one node or endpoint to another.

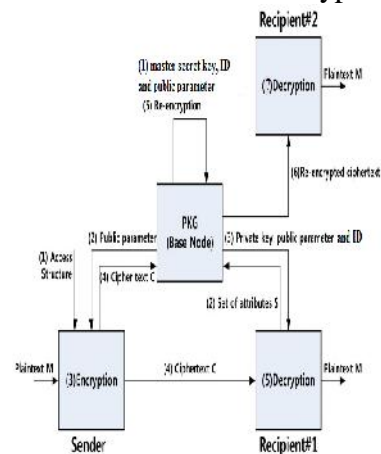
It is typically measured in multiples or fractions of seconds.

**Overhead:** Overhead is any combination of excess or indirect computation time, memory,

bandwidth, or other resources that are required to attain a particular goal.

## 3. PROPOSED IDENTITY-BASED BROADCAST ENCRYPTION AND PROXY RE- ENCRYPTION

Arbitrary Topology Generalization and Identity-based Broadcast Encryption Scheme is used, for group key agreement protocols run purely on an open radio medium, if all members are within easy radio range, then members' relative spatial arrangement and positions on a given topology are somewhat unimportant. A group of members interacts via open networks to negotiate a public encryption key while each member holds a different secret decryption key. Using the public encryption key, anyone can encrypt any message to any subset of the group members and only the intended receivers can decrypt.



**Figure1- Arbitrary Topology Generalization and Identity-Based Broadcast Encryption (AT-GIBE)**

It is collusion resistance by defining an attacker who can fully control all the members outside the intended receivers but cannot extract useful information from the cipher text. The scheme involves a Private Key Generator (PKG). The PKG generates private

keys from users' identities by using a master secret key MSK. The PKG also sets up the public broadcast encryption key and distributes information of decryption keys to users. Suppose that the system users are  $U = \{U_1, U_2, \dots, U_n\}$  where  $n > 1$  and  $n \in \mathbb{N}$ . Each user  $U_i$  has a corresponding identity  $ID_i$ .

In fig 1 describes that the data transmission starts from the formation of the network and the send a plain text  $M$  to recipient side. At first, the plain text  $M$  encrypts by using the public parameter then it passed to the recipient (1) via PKG. The PKG send MSK and ID along with the cipher text  $C$  to the recipient (1). The recipient (1) decrypts the cipher text and read the plain text  $M$ . In recipient (2), it receives a re-encrypted message, MSK, and ID. The re-encryption provides more security to the message and it is used when the destination node is far away from the source node.

Para gen  $(\lambda, n)$ : Assumes that total numbers of group members are  $n$  and  $\lambda$  is the security parameter. The ATIBE parameters are

$$\pi = (\lambda, n, MSK, \{U_1, U_2, \dots, U_n\}, \phi)$$

Extract  $(MSK, ID_i)$ : Combine the MSK and IDs of each user. The algorithm is run by PKG when the user requests their private key. Note that the verification of the authenticity of the requestor and the secure transport of  $d$  are problems with which IBE protocols do not try to deal. It take input  $\pi, MSK$  and  $ID \in \{0,1\}^*$  and returns the private key  $d$  for user  $ID$ .

Setup  $(MSK, \phi, U)$ : Master secret key (MSK): the MSK is generated by PKG, irregularly choose key value  $1, \dots, n$  and give individual IDs to each user.

$PK = msk + ID + \text{senderHello.random} + \text{recipientHello.random}$  Private Key,  $sk = \text{IBE}(\text{secret}, u_i - 1)$  Consider  $j = 1, \dots, n$  and decryption key of the user  $j$  is

$$dk_j = (\sigma_{1j}, \dots, \sigma_{nj})$$

$$\sigma_{ij} = X_i U_j, X \in G$$

$$\text{Output} = u_1, u_2, \dots$$

Encrypt  $(\pi, R, PK, M)$ : Take  $\pi$ . The inputs are system parameter  $\phi$ , set of receivers  $R = 1, \dots, n$ , public key  $PK$  and plain message  $M$ .  $C_M$  is

cipher text and it is the output of the encryption

$$C_M = \pi, \text{encrypt}(\pi, M, ID)$$

$$C_M$$

Decrypt  $(\pi, R, U_j, dk_j, sj, C_M)$ : Accept  $d$ ,  $\pi$ , and return  $M$ .

$M, ID \in \{0,1\}^*$ :

$dk_j = \text{decrypt}(\text{extract}(\pi, MSK, ID), \pi, \text{encrypt}(\pi, M, ID)) = M$

Proxy re-encryption  $(Pr(PK, sk): C_M = \text{enc}(PK, M)$  into a new ciphertext  $C_M'$  which is decrypted into decryption  $(sk', C_M')$ . Do the above process without direct decryption, actually virtually decrypt  $C_M$  in the draft chamber guarded by  $PK'$ . The processes are following:

1. Generate  $\bar{sk}_i = \text{enc}(PK', sk_i)$  Where  $sk_i$  denotes the  $i$ -th bit  $sk$ .

2. Compute  $\bar{C}_{Mi} = \text{enc}(PK', C_{Mi})$  Where  $C_{Mi}$  denotes  $i$ -th bit.

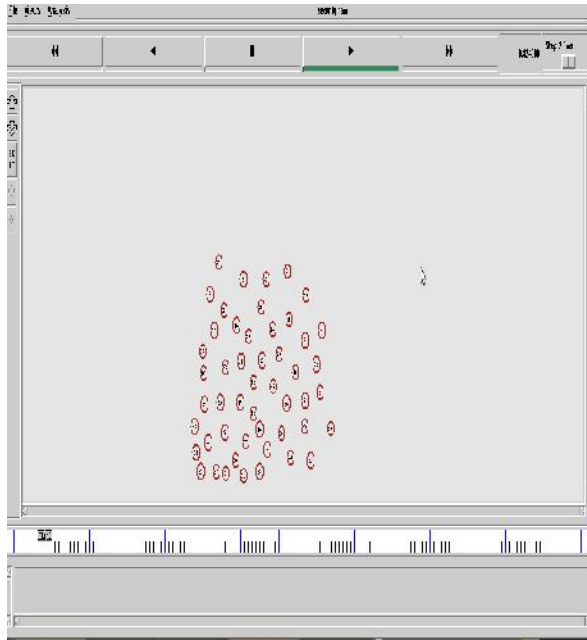
3. Evaluate the decryption circuit is

$$C_M' = \text{eval}(PK', sk_1', \dots, sk_n', \bar{C}_{M1}, \dots, \bar{C}_{Mn})$$

Then the decryption become,

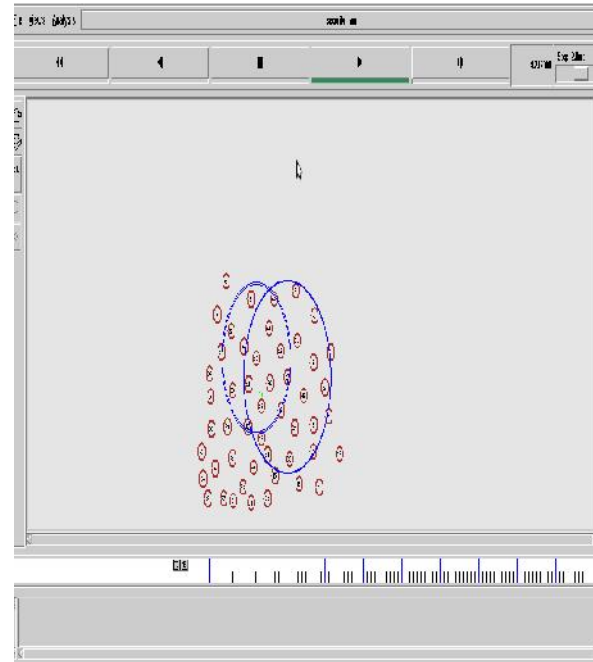
$$\text{Dec}(sk', C_M') = \text{dec}(\text{dec}(\bar{sk}_1), \dots, \text{dec}(\bar{sk}_n), \text{dec}(sk), \dots, \text{dec}(sk')) = \text{dec}(sk_1, \dots, C_{M1}, \dots, C_{Mn}) = \text{dec}(sk, C_M) = M$$

### IV. SIMULATION RESULT



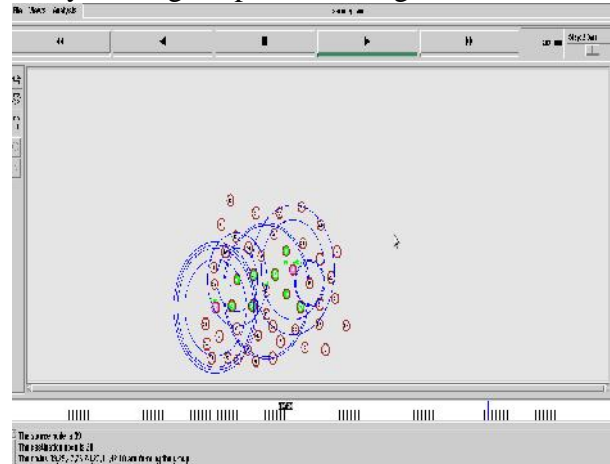
**Figure 2- Placing nodes in the network.**

Fig.2. represents the node placement in the network. The 50 nodes are formed as a network and some nodes are grouped together for data transmission.



**Figure 3- set node 12 as Private Key Generator (PKG).**

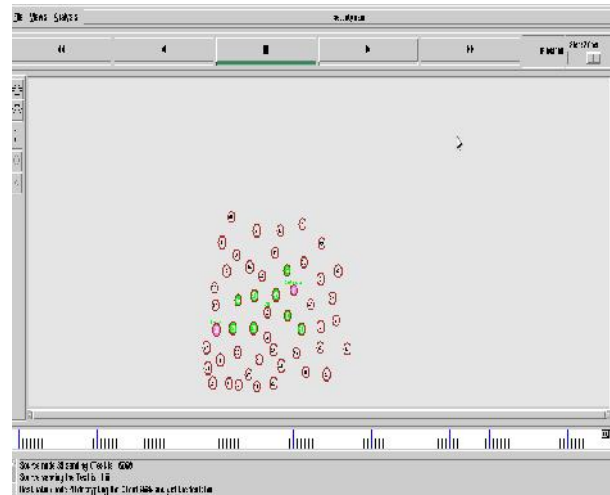
Fig.3. represents the group of nodes and node 12 acts as a Private Key Generator (PKG). The PKG permanent and it is a default node and every message is passed through this node.



**Figure 4- select the group for broadcasting.**

Fig.4. shows the nodes 39, 29, 47,26,24,23,11,42,18 are forming the group. The node 39 acts as a source node and the node 29 act as a destination node. The encrypted message passed from node 39 to node 29 via node 12.

The node 12 contains all the details about the group members and provides unique IDs to the each group members.



**Figure 5- Text message sent from source to destination via respected nodes in the group.**

Fig.5. represents the text message sent from source node to destination node via the respected group of nodes. The source node 39 encrypts the text message and sends to destination node 29. Destination node decrypts and reads the message.



Figure 6- Time Vs Throughput of Identity-Based Broadcast Encryption (IBE).

Fig.6 represent the time Vs throughput graph of IBE. The time is plotted along x-axis and throughput is plotted along the y-axis.



Figure 7- Time Vs Delay of IBE.

Fig.7 represents the time Vs delay graph of arbitrary topology generalization of IBE. The time is plotted along x-axis and delay is plotted along the y-axis. The delay must reduce and provide secure broadcasting.

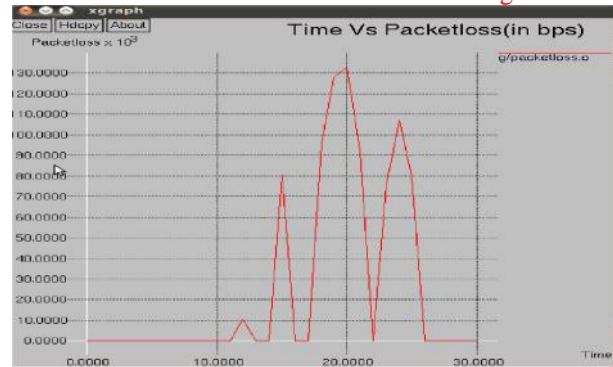


Figure 8- Time Vs Packet loss of IBE.

Fig.8 shows the time Vs packet loss graph, of IBE. In this graph Time plotted along x-axis and packet loss (in bps) plotted along the y-axis.

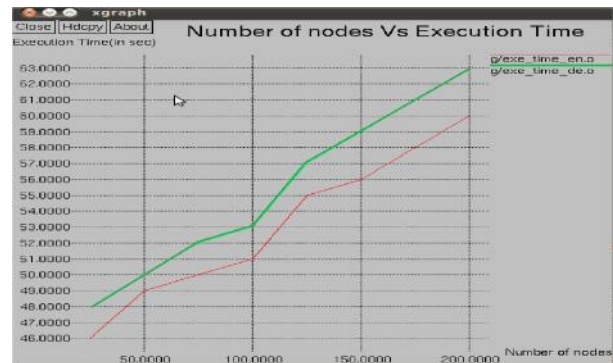


Figure 9- The execution time of IBEncrypt and IBDecrypt.

Fig.9 represents the execution time of identity-based broadcast encryption and decryption. The number of nodes plotted along x-axis and execution time plotted along the y-axis.

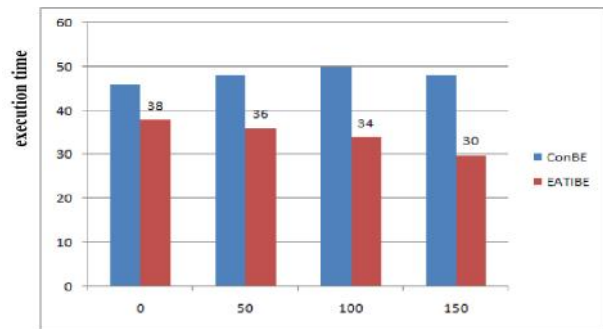


Figure 10 - Comparison of execution time of ConBE and EATIBE



The fig.10 shows the comparison of execution time between the contributory broadcast encryption and enhanced arbitrary topology generalization based identity-based broadcast encryption.

## CONCLUSION AND FUTURE WORK

The arbitrary topology generalization and Identity-based Broadcast Encryption can handle sender/member changes efficiently, and provide a fully trusted third party to set up the system. The PKG generates private keys from users' identities by using a master secret key MSK. This avoids the neighbors' communication problem, efficient encryption/decryption and only one round is required to establish the public group. The operations propagate over the network along the spanning tree. Arbitrary Topology Generalization and Identity-Based Broadcast Encryption (AT-GIBE) can be used in any connected network topology with bidirectional links because a spanning tree can always be constructed in such a network.

In future w-session, reliable group key management (w-RGK) scheme can be used. The basic mechanisms of the proposed scheme can be described as a key update followed by a join and a leave operation with key recovery. The time between two consecutive member change operations as a session is termed. The group key is updated on a session change. Thus, the lifetime of a group key for a session is the same as the duration of the session.

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